

Cubetto



Photo Courtesy of Primo Toys

Cubetto is a screenless wooden robot and coding kit used to introduce young children the foundations of computer programming concepts and language through hands-on play. Coding (instruction) blocks represent actions and are used to create programs by sequencing blocks on the interface board. The interface board communicates these directions to Cubetto through Bluetooth pairing. Children can send Cubetto on adventures by integrating the story book and map.

Instruction Blocks



Move Forward (15 cm)



Rotate 90° counter clockwise



Rotate 90° clockwise



Execute line of function

What's Included

- 1 Cubetto Robot
- 1 Interface Board
- 16 Coding Blocks
- 1 World Map
- 1 Story Book

Resources Required

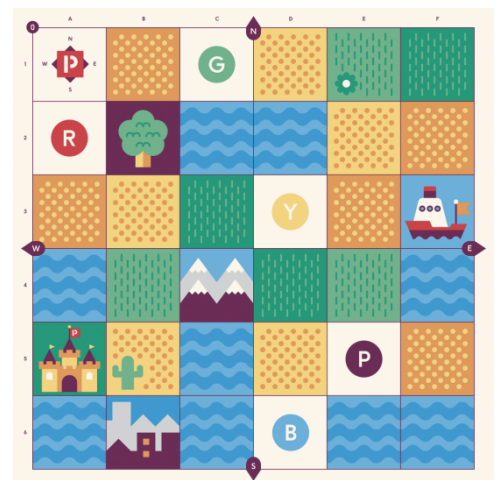
- 6 AA batteries
 - 3 in Cubetto Robot
 - 3 in Interface Board
- Extension Pack (Add-on/optional)
 - City
 - Egypt
 - Under the Sea
 - Out in Space

Support/FAQ

support@primotoys.com
<https://www.primotoys.com/faq>

Activities/Lessons/Resources

<https://www.primotoys.com/education>
<https://www.primotoys.com/resources>



World Map

Photo Courtesy of Primo Toys

Cubetto



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Scan this QR code to learn how Cubetto works



Developmental Considerations

- Ages 3 -6
- Skills Required:
 - Directionality
 - Symbolic Representation
 - Color Identification
 - Early Numeracy
 - Imaginative Thinking

Objectives of Activity:

- Introduction to Coding/Programming
- Problem Solving
- Critical Thinking
- Scientific Method
- Computational Thinking
- Cause & Effect
- Algorithmic Thinking