

Code-A-Pillar Silly Sounds and Lights Expansion Pack

Silly Sounds and Lights Expansion pack includes 3 more segments children can arrange to create a combination with Code-A-Pillar.

Master Moves Segments:

- Lime Green: Wacky
- Blue: Sleepy Zzz
- Pink: Happy



Photo Courtesy of Fisher Price

Resources Required

- Code-A-Pillar
- Imagination
- 4 AA alkaline batteries

Accessories Available

- Expansion Packs
 - Master Moves Expansion Pack

Support

<http://service.mattel.com/us/home.aspx>



Photo Courtesy of Fisher Price

Code-A-Pillar Silly Sounds and Lights Expansion Pack



Photo Courtesy of Fisher Price

Scan this QR code to see
Code-A-Pillar in action.



Developmental Considerations

- Ages 3-6
- Skills Required:
 - Directionality

Objectives of Activity:

- Critical Thinking
- Problem Solving
- Planning/Sequencing
- Coding
- Fine Motor development
- Cause & Effect
- Experimentation